Computer Architecture Experiment

Lab 1: Warmup





Outline

- Experiment Purpose
- Experiment Task
- Basic Principle
- Operating Procedures
- Precaution



Experiment Purpose

- Warmup with what you have learned in the course of Computer Organization
- Try to use the ISE environment skillfully
- Read the user guide of Sparten-3E board, especially the part of LED displayer.

Experiment Task

 Update your Verilog code in Computer Organization to implement and test the multicycle CPU with 9 instructions on Sparten-3E.

Implement a new MIPS branch instruction and test it's correctness.

The 9 MIPS instructions

| | Instruction bit number | | | | | |
|-----|------------------------|---------|------|-----------|-------|--------|
| | 3126 | 2521 | 2016 | 1511 | 106 | 50 |
| add | 000000 | rs | rt | rd | 00000 | 100000 |
| sub | 000000 | rs | rt | rd | 00000 | 100010 |
| and | 000000 | rs | rt | rd | 00000 | 100100 |
| or | 000000 | rs | rt | rd | 00000 | 100101 |
| slt | 000000 | rs | rt | rd | 00000 | 101010 |
| lw | 100011 | rs | rt | immediate | | |
| sw | 101011 | rs | rt | immediate | | |
| beq | 000100 | rs | rt | immediate | | |
| j | 000010 | address | | | | |

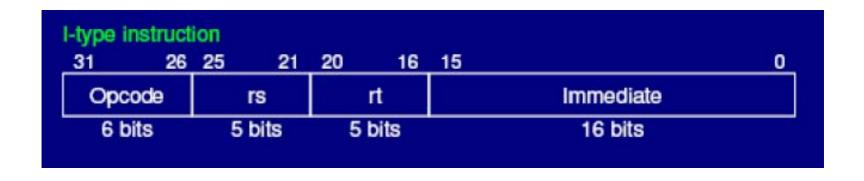


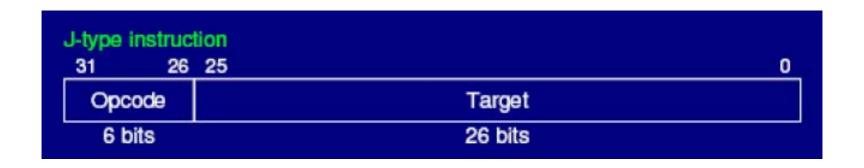
Branch instructions

| Example instruction | Instruction name | Meaning |
|---------------------|------------------------|--|
| J name | Jump | PC←name; ((PC+4)-2 ²⁵) ≤ name < ((PC+4)+2 ²⁵) |
| JAL name | Jump and link | Regs[31]←PC+4; PC←name; ((PC+4)-2 ²⁵) ≤ name < ((PC+4)+2 ²⁵) |
| JALR R2 | Jump and link register | Regs[31]←PC+4; PC←Regs[R2] |
| JR R3 | | PC ← Regs[R3] |
| BEQ R4, R5, name | Branch equal | If (Regs[R4]==Regs[R5]) PC←name; ((PC+4)-2 ²⁵) ≤ name < ((PC+4)+2 ²⁵) |
| BNE R4, R5, name | Branch not equal | If (Regs[R4] ≠Regs[R5]) PC←name; ((PC+4)-2 ²⁵) ≤ name < ((PC+4)+2 ²⁵) |



Instruction format





Thanks!